CUSTOMER SUPPORT

to in the unlikely event of a problem with your Product, you may only need simple instructions to correct the problem. Please contact WB Games Customer Service Department by email at wbgames, insupport@warnerfore.com or on the web at www.whatisfear.com before returning the Product to WB Games without contacting us first.

LIMITED WARRANTY

LIMITED WARRANTY

WB Games warrants to the best of WB Games' ability to the original consumer purchaser of the Product that the medium on which the Produc is recorded shall be free from defects in materials and workmanship for a period of ninety (90) days from the original date of purchase. If a defect in materials or workmanship occurs during this ninety (90) day warranty period, WB Games will either repair or replace, at WB Games' option, the Product free of charge. In the event that the Product is no longer available, WB Games may, in its sole discretion, replace the Product with a product of comparable value. The original purchaser is entitled to this warranty only if the date of purchase is registered at point of sale or the consumer can demonstrate (to WB Games' satisfaction) that the Product was purchased within the last ninety (90) days.

To receive warranty service:

To receive warranty service:

Notify the WB Games Customer Service Department of the problem requiring warranty service by emailing wbgames.intsupport@
warnerbros.com. If the WB Games service technician is unable to solve the problem by phone or on the web via email, he/she may authorize you to return the Product, at your risk of damage, freight and insurance prepaid by you, together with your dated sales slip or similar proof of purchase within the ninety (90) day warranty period to:

e4e Business Solutions Europe Ltd
Warner Bros. Tech Support
oth Flora Support

warner Bros. Tech S 9th Floor, Skypark 1 8 Elliot Place Glasgow G3 8EP

WB Games is not responsible for unauthorized returns of Product and reserves the right to send such unauthorized returns back to customer. This limited warranty shall not be applicable and shall be void if: (a) the defect in the Product has arisen through abuse, unreasonable use, mistreatment or neglect; (b) the Product is used with products not sold or licensed by the appropriate platform manufacturer or WB Games (including but not limited to, non-licensed game enhancements and copier devices, adapters and power supplies); (c) the Product is used for commercial purposes (including rental); (d) the Product is modified or tampered with; or (e) the Product's serial number has been altered, defaced or removed.

WARRANTY LIMITATIONS / DISCLAIMER

WARRAN IY LIMITATIONS / DISCLAIMER EXCEPTS AS EXPERSESY PROVIDED HEREIN, THE PRODUCT IS MADE AVAILABLE TO YOU UNDER THIS AGREEMENT ON AN "AS IS" BASIS WITH NO WARRANTY OF ANY KIND. THE EXPRESS LIMITED WARRANTY SET FORTH ABOVE IS IN LIEU OF ALL OTHER WARRANTIES AND REPRESENTATIONS. EXCEPT AS PROVIDED IN THE LIMITED WARRANTY ABOVE, ALL OTHER EXPRESS OR IMPLIED WARRANTIES APPRODUCT, INCLIDIDING, WITHOUT LIMITATION, IMPLIED WARRANTIES ARE CONDITION, UNINTERRUPTED USE, MERCHANTABILITY, ETIMES FOR A PARTICULAR PURPOSE AND NON-INFRINGEMENT ARE HEREBY DISCLAIMED BY WIS GAMES. SOME STATES DO NOT ALLOW THE EXCLUSION OF IMPLIED WARRANTIES, SO THE ABOVE EXCLUSION MAY NOT APPLYTO YOU. THIS WARRANTY GIVES YOU SPECIFIC LEGAL RIGHTS AND YOU MAY SO HAVE OTHER LEGAL RIGHTS THAT VARY FROM STATE TO STATE. IF ANY SUCH WARRANTIES ARE INCAPABLE OF EXCLUSION, THEN SUCH WARRANTIES APPLICABLE TO THIS PRODUCT SHALL BE LIMITED TO THE 90 DAY PERIOD DESCRIBED ABOVE.

LIMITATION OF LIABILITY

LIMITATION OF LIABILITY
TO THE EXTENT PERMITTED BY APPLICABLE LAW, IN NO EVENT SHALL WB GAMES BE LIABLE FOR ANY OF THE FOLLOWING DAMAGES: (1) DIRECT;
(2) SPECIAL; (3) CONSEQUENTIAL; (4) PUNITIVE; (5) INCIDENTAL; (6) DAMAGES TO PROPERTY; (7) LOSS OF GOODWILL; (8) COMPUTER FAILURE OR
MALFUNCTION; AND (9) DAMAGES FOR PERSONAL INJURIES (EXCEPT WHERE SUCH INJURIES ARE CAUSED BY THE NEGLIGENCE OF WB GAMES),
RESULTING FROM THE POSSESION, USE OR MALFUNCTION OF THIS PRODUCT; EVEN FW OB GAMES HAS BEEN ADVISED, OTHE POSSIGISTLY OF SUCH
DAMAGES, WB GAMES' LIABILITY SHALL NOT EXCEED THE ACTUAL PRICE PAID FOR THE LICENSE TO USE THIS PRODUCT. SOME STATES DO NOT ALLOW
THE LIMITATION OR EXCLUSION OF LIABILITY FOR INCIDENTAL OR CONSEQUENTIAL DAMAGES, SO THE ABOVE LIMITATION OR EXCLUSION MAY NOT APPLY
TO YOU AND YOU MAY ALSO HAVE OTHER LEGAL RIGHTS THAT VARY FROM STATE TO STATE. IN SUCH INSTANCES WB GAMES' LIABILITY SHALL BE LIMITED
TO THE FULLEST EXTENT PERMITTED BY LAW.

GENERAL

The terms set forth in this Agreement, including the Warranty Limitations/Disclaimer and Limitation of Liability, are fundamental elements of the basis of the agreement between WB Games and you. WB Games would not be able to provide the Product on an economic basis without such limitations. Such Warranty Limitations/Disclaimer and Limitation of Liability inure to the benefit of WB Games 'licensors, successors and assigns. This Agreement represents the complete agreement concerning this license between the parties and supersedes all prior agreement and representations between them with respect to the subject matter herein. This Agreement may be amed only by a writing executed by both parties. If any provision of this Agreement is held to be unenforceable for any reason, such provision shall be reformed only to the extent necessary to make it enforceable and the remaining provision of this Agreement's hall not be affected. The controlling language of this Agreement is English. If you have received a translation into another language, it has been provided for your convenience only. This Agreement shall be construed under California law as such law is applied to agreements between California residents entered into and to be performed within California, except as governed by federal law, and you consent to the exclusive jurisdiction of the state and federal courts located in Los Angeles, California.









F.E.A.R. 3 software © 2011 Warner Bros. Entertainment Inc. Developed by Day 1 Studios, LLC. Uses Bink Video. Copyright © 2007-2011 by RAD Game Tools, Inc. Licensed Developed Software uses Havok™ © Copyright 1999-2011 Havok.com Inc. (and its Licensors). Portions of this software are included under license © 2011 Scaleform Corporation. Uses FMOD Ex Sound System provided by Firelight Technologies. RakNet ™ copyright © 2002-2011, Jenkins Software. All other trademarks and copyrights are the property of their respective owners. All rights reserved.



F.E.A.R. and all related characters and elements are trademarks of and © Warner Bros. Entertainment Inc. WB GAMES LOGO, WBIE LOGO, WB SHIELD: ™ & © Warner Bros. Entertainment Inc. (\$11)

9325336106419

🛕 Important Health Warning About Playing Video Games

Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms-children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; and do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing



SYSTEM REQUIREMENTS

Recommended System Requirement

OS: Windows 7 DirectX:

Intel Core 2 Duo 2.93Ghz+, Intel quad core 2.66Ghz+, AMD Phenom II X2 550, 3.1Ghz+

Memory 10GB Free Hard Drive Space

Video Card

NVIDIA 9800 GTX+ 512MB RAM, ATI 5750HD 512Mb RAM or better

Minimum System Requirement OS. Windows XP

DirectX: 9.0c Intel Core 2 Duo 2.4Ghz, AMD Athlon X2 4800+

RAM: 2GB

Mei 10GB Free Hard Drive Space

Video Card NVIDIA 8800 GT 512MB RAM, ATI 3850HD 512Mb RAM or better

INSTALLING THE GAME

1. Insert the DVD into your DVD drive. The language select prompt will appear. (If the prompt does not appear within a short time, double-click: first, the My Computer icon on your Windows® desktop; then, your DVD icon, and then, the Setup exe icon.)

2. After you've selected the language, the install screen will display. Select Install. If you do not have Steam® currently installed, you will be prompted to do so at this point. During installation, you may be prompted to allow the Steam® installer to run. Approve this process. You will also be prompted to log in to your existing Steam® account or create a new one.

3. After Steam® is installed, you will be prompted for the Product Code. You will find this on the product installation insert cand.

4. Once installation is complete, F.E.A.R. 3 should appear in your Installed list in Steam®'s My Games tab. Double-click to run the game. If you allowed the creation of Desktop and Start Menu shortcuts during installation, you can use these as well.)

LAUNCHING THE GAME

To run F.E.A.R. 3 from the Start Menu:

1. Click on the Windows® Start button.

2. Select Programs Steam F.E.A.R. 3 2. 3.

The game will go through an update step to install some remaining content before the game runs. If you're using Windows Vista®, you may be prompted to allow Steam Client Service to run. Approve this request. After all necessary components have been installed, F.E.A.B. 3 will run.

CREDITSTo see a list of credits of those who brought you this game, and to view the full manual, please visit **www.whatisfear.com**

END USER LICENSE AGREEMENT

This end user license agreement ("Agreement") is a legal agreement between you and WB Games Inc. a company duly organized under the aws of the State of Washington, with its principal offices at 12131 113th Avenue NE, Suite 300, Kirkland, WA 98034 ("WB Games") for the Interactive entertainment product, including the software included herewith, the associated media and any plant of materials (collectively, the "Product"). By installing, accessing, playing or otherwise using the Product, you agree to be bound by the terms of this Agreement.

SOFTWARE LICENSE

exclusive, non-transferable, revocable, limited right and license to use one copy of this Product solely use. All rights not specifically granted under this Agreement are reserved by WB Games. This Product confers no title or ownership in this Product and should not be construed as a sale of any rights to the st in and to this Product and any and all copies thereof (including, but not limited to any and all, such use, objects, characters, character names, sories, dialog, catch phrases, locations, concepts, artwork, use and the ris licensors. This Product is protected by the copyright laws of the United States, international as and other laws.

You may not. (1) copy the Product in its entirety onto a hard drive or other storage device. (2) distribute, rent, lease or sublicense all or any portion of the Product. (3) modify or prepare derivative works of the Product. (4) transmit the Product over a network, by telephone or electronically using any means, or permit the use of the Product in a network, multi-user arrangement or remote access arrangement, except in the course of your network multiplayer play of the Product over authorized networks, (5) design or distribute unauthorized levels (6) reverse engineer the Product, derive source code, or otherwise attempt to reconstruct or discover any underlying source code, cleas, algorithms, tile formats, programming or interoperability interfaces of the Product by any means whatsoever, except to the extent express permitted by law despite a contractual provision to the contrary, and then only after you have notified WB Games in writing of your intended activities; (7) export or re-export the Product or any copy or adaptation thereof in violation of any applicable laws without first obtaining a separate license from WB Games (which WB Games may or may not grant in its sole discretion) and WB Games may charge a fee for any such separate license.